

# Scoring Guidelines for Clontarf CC Youth Game Scorers using the nxCricket apps

## How to get the nxCricket app

- There are two apps available on Apple App Store only
  - [nxCricket](#) app for iPhones costing €7.99, and
  - [nxCricket-hd](#) app for iPads costing €14.99
- The apps work only on iPads and iPhones.
- More information may be seen at <http://nxcricet.com/> and in the help feature of the app. Simply press the information icon (bottom right) and scroll down to access various help features.

## How to use nxCricket

This guide will look at the key areas you will use in the app

- Outline of the app
- Setting up the app
- Setting up a Clontarf team
- Setting up an opposition team
- Setting up a match
- Scoring a match
- Preparing the match report

## Outline of the app

While the two versions of the app (iPhone and iPad) have icons for different functions on the main screen, all functions are accessible in both apps.

The icons along the bottom of the screen are to:

	iPhone	iPad
Switch between Active Matches and completed Matches	X	X
Sort matches in ascending or descending date order	X	X
Email scorebook		X
Transmit data / Backups	X	X
Transmit data		X
Players		X

Teams	X	X
Tournaments	X	X
Backups		X
Info/Help	X	X

## Setting up the app

When you have installed and opened the app for the first time, please select the information icon (bottom right) to access the Info/Help screen. There are two sections in the Settings list that you should access.

### Cricket Season

Select the plus + button (top right) to create a new season. Enter a name for the season, e.g. “2024 Youth”. Enter the first and last day of the season. You can enter from 01-Jan-2024 to 31-Dec-2024 to ensure that all matches are included. “show all players” and “show all teams” should already be highlighted and need not be changed.

The seasons are used only for statistics so that seasons may be separated when stats are being run in future years.

Select Info/Help to return to the Info/Help screen.

### Default Settings

Select “Default Settings”. You should select “Bowler – apply new no-ball rule” to apply the current no-ball rule. Also select “Record Dot Ball with single click” as this speeds up entering dot balls. This can be overridden in the individual match settings if preferred.

Select Info/Help to return to the Info/Help screen and select “Active Matches” to return to the matches screen, which also gives access to the other icons at the end of the screen.

On the “Active Matches” screen, select the bottom of the screen where it says “TOUCH HERE TO SELECT A CRICKET SEASON”, and select the season you just created.

## Setting up a Clontarf team

Once the season is created, you can start setting up your team(s).

Select the Team icon and then the plus + icon. Here you can enter the team name, e.g. “Clontarf U11 Boys A”. You can also enter your name and contact details. Then Save and select Teams.

You can then select the team again and start entering players. Select Player and either Create a New Player or Select/Deselect Existing Players. For new players, you need only enter their name.

## Setting up an opposition team

Setting up an opposition team is the very same. Create the team and create the players from the opposition's team sheet or information provided by their coach.

Once teams are created, return to the Active Matches screen.

## Setting up a match

In the Active matches screen, select plus + to create a new match. Select Score New Match if you are using the app to live score a match or select Record Existing (Summary) if you are using the app after the match has ended. For these notes, I will base it on scoring a new match.

In the New Match screen, select the home team and the away team. Then choose the match type. For youth games, this will usually either be Pairs or Twenty-20.

U17 Boys' league games are 30 overs, so select "Limited Over" and then change overs per inning to 30.

Other options to note are listed in the Appendix. Depending on the league/cup you are scoring, you may need to change:

- Run(s) for a wide (2 runs in Pairs cricket)
- Run(s) for a no-ball (2 runs in Pairs cricket)
- Run(s) for a wicket. This is minus 5 for pairs cricket and cannot be changed once the match is created.
- Start inning from (runs) – this must always be 0.
- New batsman at n'th over (4 in Pairs cricket)

Once you have the initial settings, select Create. You will then see the match on the Active Matches screen.

Select the small information icon on the match. Here you can delete, email results and create a match report. For now, select Settings. You should now go through all of the settings and make any necessary changes as follows:

## Match Setting

- Scorer(s) name(s)
- Umpires' names

- Team batting first - this can be entered just before the game starts if not available when setting up game
- Toss won by - this can be entered before the game starts if not available when setting up game
- Location
- Date and time of start

## Score Setting

- Runs for a wide and for a no-ball should be set up already based on your match creation
- You should ensure that
  - Wagon is set to skip
  - Dot run in a single click is set to yes
  - Pitch map is set to skip

## Limit Setting

- Batsman limit will depend on the league/cup match as per the appendix
- Bowler limit will also depend on the league/cup match as per the appendix
- Maz extras will also depend on the league/cup match as per the appendix

Select save when settings are changed and then select the match from the Active Matches screen.

You are now on the main match scoring screen. Areas highlighted in yellow require information.

Firstly, select each team and ensure the players are selected for this match. If no players selected or incorrect players selected, select the plus + icon and select existing players or create new players.

Once players are selected, the app will list them randomly and randomly select two as the first two batters. You can change this by selecting the batter and replacing them with another player.

Similarly, you can select a bowler from the bowling team.

## Scoring a match

Once you have the initial batters and bowler, you are ready to begin scoring. You will now see that the scoring icons (right hand side of screen on iPad and bottom of screen on iPhone) are active and can be selected.

Please note, the undo/edit icon is on the top of the iPhone screen.

Using the app to score the match is very intuitive. There are icons for the various types of runs, extras and wickets. The app keeps track of which batter is on strike. Once you enter the outcome of any delivery, the app takes care of all other requirements.

You can simply follow the prompts at the end of each over and at the end of the innings.

If you wish to edit any of the deliveries, this can be done by selecting edit and choosing what you wish to edit.

## Preparing the match report

Once the final ball is delivered and entered, the app will end the match showing which team has won and the margin of victory in runs or wickets as appropriate. The app will then state End of Match. At this stage, if you in agreement with the other scorer select Settings and in match setting, select complete and locked. This changes the match from an active match to a completed match.

If there is any issue to be resolved, you can unselect complete and locked and edit any of the actions in the game, including from the first innings.

Once you have many any amendments, select complete and locked form match settings and select back to return to the match. Then select close.

You may have to toggle between active matches and completed matches to access the match by selecting the circle on the bottom left.

You can now select the information icon on the match and then select match report to view the match report. You can also select email and then match report to email the report to eth team coach.

In addition, you should select email and all to email all documents to Tony Fallon [fallonireland@hotmail.com](mailto:fallonireland@hotmail.com) who will extract various statistics.

Most importantly, all U17 and U19 games are required to be uploaded to Cricket Leinster. To achieve this, please email all documents to Tony at the address above together with any notes re any adjustments or corrections that are needed.

## Appendix – Variations Between Leagues

League	Format	Players per team	Run(s) for a Wide	Run(s) for a No Ball	Overs per inning	Runs for a Wicket	Max Balls per Over	Max Extra balls	Max Overs per batter	Min Balls faced per over per batter	Batter limit when retires	Max Overs per Bowler	Min Bowling Overs per Player
U7 Mixed	Pairs	8 (or 10 if agreed)	2 runs	2 runs	16 (or 20 if 10 players per side)	Deduct 5 runs	6	No	4 for each pair	n/a	n/a	3	1
U9 Mixed	Pairs	8 (or 10 if agreed)	2 runs	2 runs	16 (or 20 if 10 players per side)	Deduct 5 runs	6	No	4 for each pair	n/a	n/a	3	1
U11A Open League	T20	11 + 2 fielding subs	1 run + extra ball	1 run + extra ball	20 (max)	n/a	6 + 2 extras	Max 2	n/a	n/a	After 20 balls faced	3	n/a
U11B Open League	Pairs	10 + 2 fielding subs	2 runs	2 runs	20	Deduct 5 runs	6	No	4 for each pair	2	n/a	3	n/a
U11C Open League	Pairs	10 + 2 fielding subs	2 runs	2 runs	20	Deduct 5 runs	6	No	4 for each pair	2	n/a	3	1
U11 Girls League	Pairs	10 + 2 fielding subs	2 runs	2 runs	20	Deduct 5 runs	6	No	4 for each pair	2	n/a	3	n/a
U11 Open Cup	T20	11 + 2 fielding subs	1 run + extra ball	1 run + extra ball	20 (max)	n/a	6 + 2 extras	Max 2	n/a	n/a	After 20 balls faced	3	n/a
U11 Girls Cup	Pairs	10 + 2 fielding subs	2 runs	2 runs	20	Deduct 5 runs	6	No	4 for each pair	2	n/a	3	n/a
U13A Open League	T20	11 + 2 fielding subs	1 run + extra ball	1 run + extra ball	20 (max)	n/a	6 + 2 extras	Max 2	n/a	n/a	After 20 balls faced	3	n/a
U13A Girls League	T20	11 + 2 fielding subs	1 run + extra ball	1 run + extra ball	20 (max)	n/a	6 + 2 extras	Max 2	n/a	n/a	After 20 balls faced	3	n/a
U13B Open League	Pairs	10 + 2 fielding subs	2 runs	2 runs	20	Deduct 5 runs	6	No	4 for each pair	2	n/a	3	n/a
U13B Girls League	Pairs	10 + 2 fielding subs	2 runs	2 runs	20	Deduct 5 runs	6	No	4 for each pair	2	n/a	3	n/a
U13 Open Cup	T20	11 + 2 fielding subs	1 run + extra ball	1 run + extra ball	20 (max)	n/a	6 + 2 extras	Max 2	n/a	n/a	n/a	3	n/a
U13 Girls Cup	T20	11 + 2 fielding subs	1 run + extra ball	1 run + extra ball	20 (max)	n/a	6 + 2 extras	Max 2	n/a	n/a	n/a	3	n/a

League	Format	Players per team	Run(s) for a Wide	Run(s) for a No Ball	Overs per inning	Runs for a Wicket	Max Balls per Over	Extra balls	Max Overs per batter	Min Balls faced per over per batter	Batter limit when retires	Max Overs per Bowler	Min Bowling Overs per Player
15A Open League	T20	11 + 2 fielding subs	1 run + extra ball	1 run + extra ball	20 (max)	n/a	n/a	n/a	n/a	n/a	After 40 balls faced	4	n/a
U15B Open League	T20	11 + 2 fielding subs	1 run + extra ball	1 run + extra ball	20 (max)	n/a	6 + 2 extras	Max 2	n/a	n/a	After 40 balls faced	3	n/a
U15 Girls League	T20	11 + 2 fielding subs	1 run + extra ball	1 run + extra ball	20 (max)	n/a	6 + 2 extras	Max 2	n/a	n/a	After 40 balls faced	4	n/a
U15 Open Cup	T20	11 + 2 fielding subs	1 run + extra ball	1 run + extra ball	20 (max)	n/a	n/a	n/a	n/a	n/a	n/a	4	n/a
U15 Girls Cup	T20	11 + 2 fielding subs	1 run + extra ball	1 run + extra ball	20 (max)	n/a	6 + 2 extras	Max 2	n/a	n/a	n/a	4	n/a
U17A Boys League	T20	11	1 run + extra ball	1 run + extra ball	30 (max)	n/a	n/a	n/a	n/a	n/a	After 50 balls faced	5	n/a
U17B Boys League	T20	11	1 run + extra ball	1 run + extra ball	30 (max)	n/a	n/a	n/a	n/a	n/a	After 50 balls faced	5	n/a
U17 Girls League	T20	11	1 run + extra ball	1 run + extra ball	20 (max)	n/a	n/a	n/a	n/a	n/a	After 40 balls faced	4	n/a
U17 Boys Cup	T20	11	1 run + extra ball	1 run + extra ball	20 (max)	n/a	n/a	n/a	n/a	n/a	n/a	5	n/a
U17 Girls Cup	T20	11	1 run + extra ball	1 run + extra ball	20 (max)	n/a	n/a	n/a	n/a	n/a	n/a	4	n/a
U19 Boys League	T20	11	1 run + extra ball	1 run + extra ball	20 (max)	n/a	n/a	n/a	n/a	n/a	After 40 balls faced	4	n/a
U19 Girls League	T20	11	1 run + extra ball	1 run + extra ball	20 (max)	n/a	n/a	n/a	n/a	n/a	After 40 balls faced	4	n/a

The above tables are based on version 2.1 of the Youth Competition Formats & Playing Regulations 2024 Season, as revised by Cricket Leinster 20<sup>th</sup> May 2024.